

## **Developer for AR resists**

## AR 300-40 metal ion-free developer

For the development of photoresists and novolac-based e-beam resist films

## Characterisation

- metal ion-free aqueous-alkaline solutions for the processing of photo/ e-beam resists
- reduce the risk of metal ion contamination at the substrate surface
- residue-free development
- metal ion content < 0.1 ppm
- main component TMAH

Properties									
Parameter / AR	300- 44	300- 46	300- 47	300- 475					
Normality (n)	0.26	0.24	0.20	0.17					
Density at 20 °C (g/cm3)	0.99								
Surface tension (mN/m)	32 max.								
Filtration (µm)		0.2							
Storage 6 month (°C)	10-22								

Development recommendations	optimally suited	suited					
AR-resists		AR 300-44	AR 300-46	AR 300-47	AR 300-475		
Applications / conditions		immersion, puddle and spray development 21-23 °C ± 0.5 °C, approx. 40 - 60 s (max. 120 s)					
AR-P 1200, AR-N 2200		2:1 to 3:1	-	-	-		
AR-P 3110, 3120, 3170		-	_	6:1 to 3:1	-		
AR-P 3510, 3540 ; 3510 T, 3540 T		- ; undil.	-	1:1;-	-		
AR-P 3740, 3840	sts	-	undil.	pure	-		
AR-U 4030, 4040, 4060	photoresists	-	-	1:2+,2:3-	-		
AR-P 5320; AR-P 5350	oto	-	undil. ; -	-;2:3	-		
AR-BR 5460, 5480	phq	-	-	1:1	-		
AR-P 5910 new (formerly X AR-P 3100/10)		-	_	-	-		
AR-N 4340		-	-	-	undil.		
AR-N 4400-10, 4450-10		-	-	3 : 2 to undil.	_		
AR-N 4400-25		1:1	5 : 1 to undil.	undil.	_		
AR-N 4400-50		8 : 1 to undil.	undil.	-	-		
AR-P 7400. 23		-	-	1:3	-		
AR-N 7500.18 ; 7500.08	resists	-	-	4:1	-		
AR-N 7520.17; 7520.11, .07 new		-	undil.: .17., .11	undil.: .07	-		
AR-N 7520.18 ; 7520.073	e-beam		-	4:1			
AR-N 7700.18 ; 7700.08	e-p	-	undil. ; 4 : 1	- ; undil.	-		
AR-N 7720.30 ; 7720.13		-	-	undil. ; 4 : 1	-		

## Information on developer processing ( $\rightarrow$ see also information on developers AR 300-26 and 300-35)

If metal ion-free developers are diluted, it is recommended to adjust the desired normality immediately prior to use by very careful dilution (with scales) of the stronger developer with DI water. Even small differences in normality may cause larger differences in the development rate. Developers should be used as fast as possible, since otherwise developer efficacy may be reduced.